

2.4 Properties of Operations on Linear Transformations and Matrices

Goal: Show that matrix operations enjoy many (but not all!!!) of the properties of the analogous operations on ordinary real numbers.

Properties of Matrix Addition and Scalar Multiplication

Theorem: If A, B and C are $m \times n$ matrices, and r and s are scalars, then the following properties hold:

Note: all must be SAME SIZE!

1. *The Commutative Property of Addition:*

$$A + B = B + A$$

2. *The Associative Property of Addition:*

✓ $A + (B + C) = (A + B) + C$

3. *The “Left” Distributive Property:*

$$(r + s)A = rA + sA$$

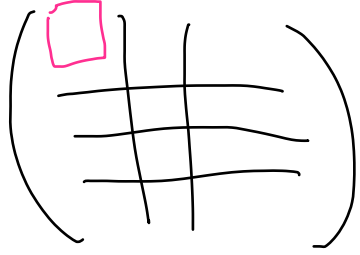
$r, s \in \mathbb{R}$

4. *The “Right” Distributive Property:*

$$r(A + B) = rA + rB$$

5. *The Associative Property of Scalar Multiplication:*

$$r(sA) = (rs)A = s(rA)$$



Properties of Matrix Multiplication

Theorem: If A and B are $m \times k$ matrices, C and D are $k \times n$ matrices, and r is a scalar, then the following properties hold:

1. *The “Left” Distributive Property:*

$$(A + B)C = AC + BC$$

matrix
multiplication

2. *The “Right” Distributive Property:*

$$A(C + D) = AC + AD$$

3. *The Associative Property of Mixed (Scalar and Matrix) Products:*

$$r(BC) = (rB)C = B(rC)$$

The Associative Property of Matrix Multiplication

Theorem: If A is an $m \times p$ matrix, B is a $p \times q$ matrix, and C is a $q \times n$ matrix, then $A(BC) = (AB)C$.

Proof:

Both products $A(BC)$ and $(AB)C$ are $m \times n$ matrices.

Now, we have to show that both sides, pair-wise, have exactly the *same entries*.

Case 1: $C = \vec{x}$, a $q \times 1$ matrix.

Write B as cols

$$B = \left[\vec{b}_1 \mid \vec{b}_2 \mid \dots \mid \vec{b}_q \right]$$

Matrix Mult in
form: $A \cdot (\text{col of } B)$
are the cols of $A \cdot B$

$$AB = \left[A\vec{b}_1 \mid A\vec{b}_2 \mid \dots \mid A\vec{b}_q \right]$$

$$\begin{aligned}
 \overset{C}{\downarrow} (AB)\vec{x} &= [A\vec{b}_1 | A\vec{b}_2 | \dots | A\vec{b}_q] \begin{matrix} \overset{C}{\circlearrowleft} x_1 \\ \overset{C}{\circlearrowleft} x_2 \\ \vdots \\ \overset{C}{\circlearrowleft} x_q \end{matrix} \\
 &= \underline{x_1} (A\vec{b}_1) + \underline{x_2} (A\vec{b}_2) + \dots + \underline{x_q} (A\vec{b}_q)
 \end{aligned}$$

Now, let us work on $A(B\vec{x})$:

$$\begin{aligned}
 \overset{C}{\downarrow} B\vec{x} &= [\vec{b}_1 \ \vec{b}_2 \ \dots \ \vec{b}_q] \begin{matrix} \overset{C}{x_1} \\ x_2 \\ \vdots \\ x_q \end{matrix} \\
 &= x_1 \vec{b}_1 + x_2 \vec{b}_2 + \dots + x_q \vec{b}_q
 \end{aligned}$$

Recall: "Right Dist Prop"

$$(A+B)\vec{x} = A\vec{x} + B\vec{x}$$

$$\begin{aligned}
A(B\vec{x}) &= A\left(\underline{x_1\vec{b}_1 + x_2\vec{b}_2 + \dots + x_q\vec{b}_q}\right) \\
&= A\left(x_1\vec{b}_1\right) + A\left(x_2\vec{b}_2\right) + \dots + A\left(x_q\vec{b}_q\right) \\
&\quad \text{(by the "Right" Distributive Property)} \\
&= \underline{x_1\left(A\vec{b}_1\right) + x_2\left(A\vec{b}_2\right) + \dots + x_q\left(A\vec{b}_q\right)}
\end{aligned}$$

This is same as $(A*B)x!$

Case 2: C is an arbitrary $q \times n$ matrix:

$$C = \left[\vec{c}_1 \mid \vec{c}_2 \mid \dots \mid \vec{c}_n \right]$$

By case 1: we know $(AB)\vec{c}_i = A(B\vec{c}_i)$

for every column \vec{c}_i .

Thus, column i of $(AB)C$ is exactly the same as that of $A(BC)$, and therefore $(AB)C = A(BC)$.



The Matrix of a Composition

Theorem: If $T_1 : \mathbb{R}^n \rightarrow \mathbb{R}^k$ and $T_2 : \mathbb{R}^k \rightarrow \mathbb{R}^m$ are linear transformations, then:

$$[T_2 \circ T_1] = [T_2] * [T_1]$$

Important Result!

pf Let $A = [T_1]_{k \times n}$, $B = [T_2]_{m \times k}$

so $B * A = [T_2] * [T_1]$

NIS $B * A = [T_2 \circ T_1]$

$\iff \forall \vec{x} \in \mathbb{R}^n : (B * A) \vec{x} = [T_2 \circ T_1] \vec{x}$

Let $\vec{x} \in \mathbb{R}^n$ be arbitrary. $\vec{x} = \langle x_1, x_2, \dots, x_n \rangle$

$$([T_2 \circ T_1])(\vec{x}) = T_2(T_1(\vec{x}))$$

(def. of $T_2 \circ T_1$)

$[T_2 \circ T_1] \vec{x}$

$$= T_2(A \vec{x})$$

(by Thm in § 2.1
Equiv. of LT & Mat)

$$= B(A \vec{x})$$

(")

$$= (B * A) \vec{x}$$

(by Associativity of
matrix mult \square)

same

k-fold Compositions

If $T_1, T_2, \dots, T_{k-1}, T_k$ are all linear transformations with the property that *the codomain of T_i is the domain of T_{i+1}* , for all $i = 1..k-1$, then we can inductively construct the *k-fold composition* of these linear transformations by:

$$\begin{aligned} & (T_k \circ T_{k-1} \circ \cdots \circ T_2 \circ T_1)(\vec{v}) \\ &= T_k((T_{k-1} \circ \cdots \circ T_2 \circ T_1)(\vec{v})) \end{aligned}$$

$$[T_k \circ T_{k-1} \circ \cdots \circ T_2 \circ T_1] = [T_k][T_{k-1}] \cdots [T_2][T_1]$$

Powers of Square Matrices and Linear Operators

Theorem: The matrix product AA can be formed **if and only if** A is an $n \times n$ matrix. Analogously, the composition $T \circ T$ can be formed **if and only if** $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$, i.e., T is an *operator*.

Write AA as A^2 and $T \circ T$ as T^2 .

Similarly, by induction, we will write:

$$A^k = A \cdot A^{k-1} = A \cdot A \cdot \cdots \cdot A, \text{ and}$$
$$T^k(\vec{v}) = T(T^{k-1}(\vec{v})) = T(T(\dots T(\vec{v})))$$

Evaluating a Polynomial with a Matrix:

$$\underbrace{A * A}_{n \times n \quad n \times n} = A^2, \quad A^k = \underbrace{A * A * \dots * A}_k$$

Definition: If $p(x) = c_0 + c_1x + c_2x^2 + \dots + c_kx^k$ is a polynomial with real coefficients, and A is any $n \times n$ matrix, then we define the polynomial evaluation, $p(A)$, by:

$$p(A) = c_0 I_n + c_1 A + c_2 A^2 + \dots + c_k A^k.$$

I_n = identity matrix of size $n \times n$

$$= \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & & & \\ \vdots & & \ddots & & \\ 0 & 0 & & 0 & \ddots & 1 \end{bmatrix} = \begin{bmatrix} 1 & & & 0 \\ & \ddots & & \\ 0 & & & 1 \end{bmatrix}$$

Ex $p(x) = 3 + 2x + 4x^2$.

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}_{2 \times 2}$$

$$p(A) = 3I_2 + 2A + 4A^2$$

$$A^2 = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 7 & 10 \\ 15 & 22 \end{bmatrix}$$

$$= 3 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + 2 \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + 4 \begin{bmatrix} 7 & 10 \\ 15 & 22 \end{bmatrix}$$

$$= \begin{bmatrix} 3 & 0 \\ 0 & 3 \end{bmatrix} + \begin{bmatrix} 2 & 4 \\ 6 & 8 \end{bmatrix} + \begin{bmatrix} 28 & 40 \\ 60 & 88 \end{bmatrix} = \begin{bmatrix} 33 & 44 \\ 66 & 99 \end{bmatrix}$$

Multiplication by I_n and $O_{m \times n}$

Theorem: If A is any $m \times n$ matrix, then:

Important:
properties of
Identity
matrices!

$$AI_n = A$$

and

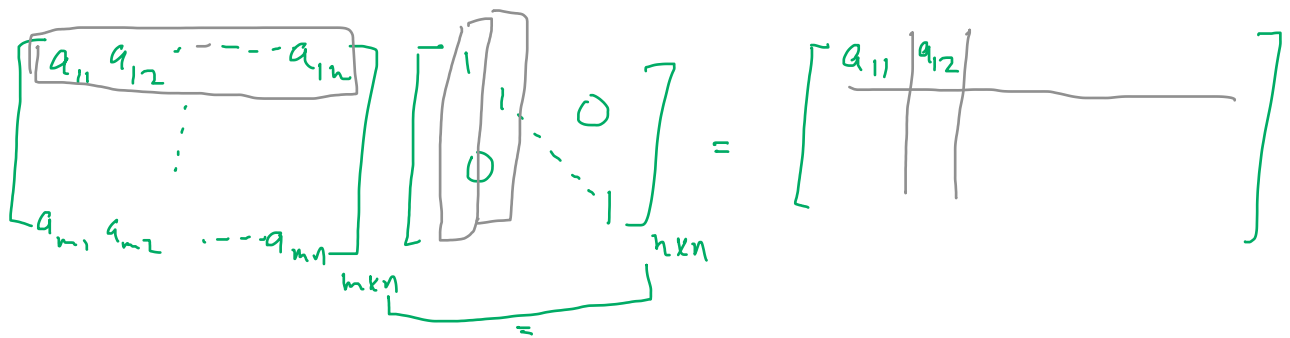
$$I_m A = A;$$

Important:
properties of
Zero matrices!

$$AO_{n \times p} = O_{m \times p}$$

and

$$O_{q \times m} A = O_{q \times n}.$$



$$I_{m \times m} A_{m \times n} = A$$

Danger Zone!

Matrix Multiplication shares many of the properties of real numbers \mathbb{R} . BUT NOT ALL!

The Existence of Zero Divisors:

Definition: Two $n \times n$ matrices A and B with the property that $AB = 0_{n \times n}$, but *neither* A nor B is $0_{n \times n}$ are called zero divisors.

In other words, The Zero Factors Theorem does not hold for matrices.

$$\begin{matrix} A & B & \\ \left[\begin{array}{cc} 1 & 0 \\ 0 & 0 \end{array} \right] & * & \left[\begin{array}{cc} 0 & 0 \\ 0 & 1 \end{array} \right] & = & \left[\begin{array}{cc} 0 & 0 \\ 0 & 0 \end{array} \right]
 \end{matrix}$$

$AB \neq BA$ Most of the Time!

Matrix multiplication, in general, is NOT commutative!

Remember: Matrix multiplication doesn't have all the properties of regular multiplication in \mathbb{R} .

Matrix Mult: fails Zero-Factors Theorem! Since we can find matrices $A*B=[0]$ but A is not $[0]$ and B is not $[0]$!

Matrix Mult: IS NOT COMMUTATIVE! Since $A*B = B*A$ is almost never true. Moreover, $A*B$ is not even always defined!

A Linear Transformation is Uniquely Determined by any Basis

Theorem: If $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear transformation, and $B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$ is any basis for \mathbb{R}^n , then the action of T is uniquely determined by the vectors $\{T(\vec{v}_1), T(\vec{v}_2), \dots, T(\vec{v}_n)\}$ from \mathbb{R}^m .

More specifically, if $\vec{v} \in \mathbb{R}^n$ and \vec{v} is expressed (uniquely) as $\vec{v} = c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_n\vec{v}_n$, then:

c_1, c_2, \dots, c_n are all unique

$$T(\vec{v}) = c_1T(\vec{v}_1) + c_2T(\vec{v}_2) + \dots + c_nT(\vec{v}_n).$$

Idea: $T(\vec{v}) = \left[T(\vec{v}_1) \mid \dots \mid T(\vec{v}_n) \right] \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$

"in the right basis"

$$\vec{x} = \langle c_1, c_2, \dots, c_n \rangle$$

Don't take this literally right now. We will come back to this topic later. The idea is that we want to find the "best basis" that matches the properties of a LT T . This can mean several things. For example, we want to find a basis B that makes $[T]$ the "simplest". Again, we'll revisit this idea at a later time.