

# What is Linear Algebra?

## A Bird's Eye View

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- 1 Beauty & Importance
- 2 Vectors
- 3 Systems of Equations
- 4 Birth of Linear Algebra
- 5 Elimination
- 6 Back to Mathematician's vectors
- 7 What is Linear Algebra?

# What is Linear Algebra? Beauty & Importance

- A beautiful subject . . . why?
  - real mathematical theory
  - (likely) your first love (er...exposure) of proofs
  - moves effortlessly from lines, to planes, to hyperplanes, to  $n$ -dimensional space  $\mathbb{R}^n$
  - you'll learn to "see" 12-dimensional space
  - Ditch geometry, but don't ditch geometry!
  - theory with purpose! So many APPs (applications)
- Enormous importance! Maybe even greater than Calculus!

# What is Linear Algebra? Beauty & Importance

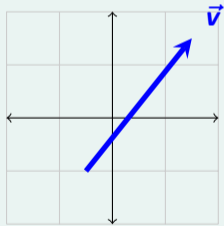
- LAPs (Linear Algebra Applications):
  - **Economics:** Leontief model of Economics (1950s Harvard professor → won Nobel prize in Econ)
  - **Physics:** so many! A few are...
    - vectors in 2D, 3D, and higher dimensions
    - Forces, Electric Fields, Magnetic Fields, ...
    - Quantum Mechanics (uses  $\infty$ -dimensional LA)
  - **Data Science:** stats + LA + Calc + programming
  - **Engineering:**
  - **MATH** duh!
    - most (all?) mathematical courses use LA in some way
- But ... we'll not study any of these applications in detail INSTEAD we'll lay the foundations for these APPs

# What is Linear Algebra? ... something to do with vectors?

We start with **vectors**. Vectors according to...

## Physicists

"something with a magnitude & direction"



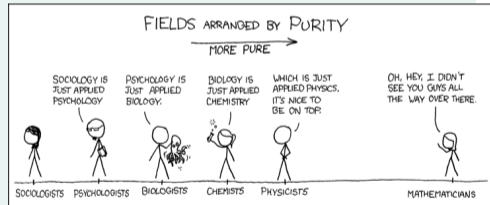
## Computer Scientists

"a list (or array) of numbers"

$$\vec{v} = \begin{bmatrix} 1 \\ 2 \\ -1 \\ 0 \\ -5 \end{bmatrix}$$

## Mathematicians

"an element of a vector space"

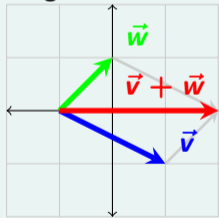


# What is Linear Algebra? ... something to do with vectors?

Properties of vectors

## Physicists

“something with a magnitude & direction”



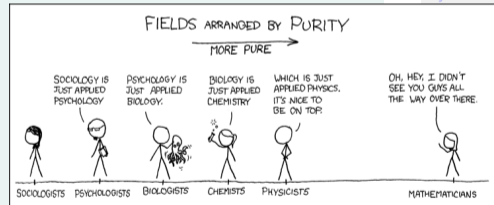
## Computer Scientists

“a list (or array) of numbers”

$$\vec{v} + \vec{w} = \begin{bmatrix} 1 \\ 2 \\ -1 \\ 0 \\ -5 \end{bmatrix} + \begin{bmatrix} 3 \\ 0 \\ 2 \\ -2 \\ 4 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \\ 1 \\ -2 \\ -1 \end{bmatrix}$$

## Mathematicians

“an element of a vector space”



# What is Linear Algebra? ... something to do with vectors?

Mathematician's view abstracts the properties shared by many different objects studied over a long period of time. So, mathematician's care **only** about [structure of objects](#) not superficially what they look like.

- Vectors live in vector spaces. Vector spaces are collections of objects that satisfy many properties. The most important are:
  - $\mathbb{Z}^n$
  - $\mathbb{Q}^n$
  - $\mathbb{R}^n$
  - $\mathbb{C}^n$
  - $\mathbb{M}_{n \times n}$  - space of all  $n \times n$  matrices
  - $P(\mathbb{R}, \mathbb{R})$  - space of all polynomials
  - $C([a, b], \mathbb{R})$  - space of all continuous functions
  - $C^\infty([a, b], \mathbb{R})$  - space of all differentiable functions
  - $\ell_\infty(\mathbb{R})$  - space of all sequences
  - space of all power series

# What is Linear Algebra? ... something to do with vectors?

Mathematician's care **only** about **structure of objects** not superficially what they look like.

- What do these examples have in common?
- **Addition:** there is a “natural” way to define how to add two objects
- **Scalar Multiplication:** there is a “natural” way to define what multiplying an object by a real number  $\alpha$
- **Example:** using computer scientist's concept of vector, we can define “addition” and “scalar multiplication” via **components**

$$\begin{bmatrix} 1 \\ 2 \\ -1 \\ 0 \end{bmatrix} + \begin{bmatrix} 3 \\ 0 \\ 2 \\ -2 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \\ 1 \\ -2 \end{bmatrix} \quad \text{and} \quad \alpha \cdot \begin{bmatrix} 4 \\ 2 \\ 1 \\ -2 \end{bmatrix} = \begin{bmatrix} 4\alpha \\ 2\alpha \\ \alpha \\ -2\alpha \end{bmatrix}$$



# What is Linear Algebra? ... matrices?

Mathematician's care **only** about **structure of objects** not superficially what they look like.

- But isn't **linear algebra**  $\iff$  **Matrix Algebra**?
- **Addition:** there is a “natural” way to define how to add two objects
- **Scalar Multiplication:** there is a “natural” way to define what multiplying an object by a real number  $\alpha$
- **Example:** For matrices we define “addition” and “scalar multiplication” via **components** as well

$$\begin{bmatrix} 1 & -7 \\ 2 & 8 \\ -1 & -3 \\ 0 & 2 \end{bmatrix} + \begin{bmatrix} 3 & 0 \\ 0 & 1 \\ 2 & -5 \\ -2 & 6 \end{bmatrix} = \begin{bmatrix} 4 & 6 \\ 2 & -1 \\ 1 & -8 \\ -2 & 8 \end{bmatrix} \quad \text{and} \quad \alpha \cdot \begin{bmatrix} 4 & 6 \\ 2 & -1 \\ 1 & -3 \\ -2 & 8 \end{bmatrix} = \begin{bmatrix} 4\alpha & 6\alpha \\ 2\alpha & -\alpha \\ \alpha & -3\alpha \\ -2\alpha & 8\alpha \end{bmatrix}$$

# What is Linear Algebra? ... Systems of Equations

In many ways, all of linear algebra boils down to solving a **system of equations**.

"row picture"

$$\bullet \begin{cases} x + 2y + 3z = 4 \\ -x + y - 5z = 0 \\ 2x - y - z = -1 \end{cases} \iff \begin{bmatrix} 1 & 2 & 3 \\ -1 & 1 & -5 \\ 2 & -1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \\ -1 \end{bmatrix}$$

"column picture"

$$\iff x \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} + y \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix} + z \begin{bmatrix} 3 \\ -5 \\ -1 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \\ -1 \end{bmatrix}$$

System of equations. A simple example.

- $\begin{cases} x - y = -2 \\ x + 2y = 1 \end{cases} \iff \begin{bmatrix} 1 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix} \iff \boxed{A\vec{x} = \vec{b}}$
- “row picture”  $\begin{bmatrix} 1 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$  intersection of two lines
- “column picture”  $x \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$  linear combinations

# What is Linear Algebra? ... Systems of Equations

System of equations. A simple example.

- $$\begin{cases} x - y = -2 \\ x + 2y = 1 \end{cases} \iff \begin{bmatrix} 1 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix} \iff \boxed{A\vec{x} = \vec{b}}$$
- “row picture”  $\begin{bmatrix} 1 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$  intersection of two lines

# What is Linear Algebra? ... Systems of Equations

System of equations. A simple example.

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- “column picture”  $x \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$  linear combinations

Geometry of linear combinations...

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What is Linear Algebra?

# What is Linear Algebra? ... Systems of Equations

## System of equations.

- Okay, that was easy. So what?
- We need to solve LARGE systems.
- A system with  $n$  variables and  $n$  unknowns:

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \cdots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \cdots + a_{2n}x_n = b_2 \\ \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad = \quad \vdots \\ a_{n1}x_1 + a_{n2}x_2 + a_{n3}x_3 + \cdots + a_{nn}x_n = b_n \end{cases}$$

$$\Leftrightarrow \boxed{A\vec{x} = \vec{b}}$$

$$\Leftrightarrow \begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \cdots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

- Note:  $n = 1000$  is considered “small” nowadays

# What is Linear Algebra? ... Systems of Equations

## System of equations.

- A system with  $n$  variables and  $n$  unknowns:

- "Row picture" 
$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \cdots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

Row picture = intersection of  $n$  hyperplanes

- "Column picture" 
$$x_1 \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{n1} \end{bmatrix} + x_2 \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{n2} \end{bmatrix} + \cdots + x_n \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{nn} \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

Row picture = what linear combination of columns equals  $\vec{b}$ ?

Recall the simple example.

- $\begin{cases} x - y = -2 \\ x + 2y = 1 \end{cases} \iff \begin{bmatrix} 1 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix} \iff \boxed{A\vec{x} = \vec{b}}$
- “column picture”  $x \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$  linear combinations
- Notation: Let  $\vec{v} = \text{Col } 1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\vec{w} = \text{Col } 2 = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$ , and  $\vec{b} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$
- Recall: we found that  $(-1)\vec{v} + (1)\vec{w} = \vec{b}$  (i.e.  $x = -1, y = 1$ ).

The birth of linear algebra is to consider ALL possible  
linear combinations of  $\vec{v}$  and  $\vec{w}$ !!!!

That is,  $\{x_1\vec{v} + x_2\vec{w} \mid x_1, x_2 \in \mathbb{R}\} = \text{span}(\vec{v}, \vec{w})$



The birth of linear algebra is to consider ALL possible linear combinations of  $\vec{v}$  and  $\vec{w}$ !!!!

$$\text{That is, } \{x_1\vec{v} + x_2\vec{w} \mid x_1, x_2 \in \mathbb{R}\} = \text{span}(\vec{v}, \vec{w})$$

- Notation: Let  $\vec{v} = \text{Col } 1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\vec{w} = \text{Col } 2 = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$ , and  $\vec{b} = \begin{bmatrix} a \\ b \end{bmatrix}$
- So, we can write  $A = [\vec{v} \mid \vec{w}]$
- Can we solve this for any  $a, b \in \mathbb{R}$ ?
- YES!
- Why? Because all linear combinations of  $\vec{v}$  and  $\vec{w}$  will **fill the entire plane!!!**
- Higher dimensions is much more interesting :-)

To summarize:

- A major problem in linear algebra is to solve a system of equations:

$$A\vec{x} = \vec{b}$$

- This is the same thing as asking: when is  $\vec{b}$  a linear combination of the columns vectors of  $A$  (i.e. in the span)?
- This is solved using **Gauss-Jordan elimination**. A clever algorithm that's embarrassingly simple (in principle)



- New phenomena can occur now.
- **Imagine** What if we have **two** 5-dimensional vectors  $\vec{v}$  and  $\vec{w}$ . Can all their linear combinations fill-up all of 5-dimensional space?
- NO! There's too few vectors
- What about five, 5-dimensional vectors? It depends....they must all live in their separate planes. . .
- This introduces the important idea of **independence**. That is, we say a collection of vectors are independent if they “fill up” space as much as possible (a more precise definition will be given later).
- Remarkably, all this information is encoded in the matrix  $A$  associated to the SOE.

- Remarkably, all this information is encoded in the matrix  $A$  associated to the SOE.
- By studying the structure of  $A$ , we can answer many fundamental questions related to a SOE.
- There's four fundamental “subspaces” associated to  $A$ 
  - Column Space (all linear combinations of columns of  $A$ )
  - Row Space (all linear combinations of rows of  $A$ )
  - Null space of  $A$
  - Null space of  $A^T$

- Meanwhile: almost every problem in linear algebra is solved (one way or another with) **Gauss-Jordan Elimination (GJE)**.
- The method of GJE is used for
  - Checking if a list of vectors are **independent**
  - Solving **SOEs**:  $A\vec{x} = \vec{b}$
  - Checking if a vector  $\vec{b}$  is in the **span** of a list of other vectors (= space of all linear combinations)
  - Finding the **column space** of a matrix
  - Finding the **row space** of a matrix
  - Finding the **rank** of a matrix
  - Basically everything in Linear Algebra :-)

# Back to Mathematician's vectors

Recall: the mathematician's view of "vectors:" objects you can **ADD** and **scalar multiply**. We can do that with matrices!

## Addition

$$\bullet \begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \cdots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{bmatrix} + \begin{bmatrix} b_{11} & b_{12} & b_{13} & \cdots & b_{1n} \\ b_{21} & b_{22} & b_{23} & \cdots & b_{2n} \\ \vdots & \vdots & \vdots & \cdots & \vdots \\ b_{n1} & b_{n2} & b_{n3} & \cdots & b_{nn} \end{bmatrix} = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & a_{13} + b_{13} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & a_{23} + b_{23} & \cdots & a_{2n} + b_{2n} \\ \vdots & \vdots & \vdots & \cdots & \vdots \\ a_{n1} + b_{n1} & a_{n2} + b_{n2} & a_{n3} + b_{n3} & \cdots & a_{nn} + b_{nn} \end{bmatrix}$$

Recall: the mathematician's view of "vectors:" objects you can **ADD** and **scalar multiply**. We can do that with matrices!

## Scalar Multiplication

$$\alpha \begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \cdots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{bmatrix} = \begin{bmatrix} \alpha a_{11} & \alpha a_{12} & \alpha a_{13} & \cdots & \alpha a_{1n} \\ \alpha a_{21} & \alpha a_{22} & \alpha a_{23} & \cdots & \alpha a_{2n} \\ \vdots & \vdots & \vdots & \cdots & \vdots \\ \alpha a_{n1} & \alpha a_{n2} & \alpha a_{n3} & \cdots & \alpha a_{nn} \end{bmatrix}$$



# What is Linear Algebra?

Linear Algebra is . . .

The study of **vector spaces**, their **structure**, and the **linear transformations** that *map* one vector space to another.

# What is Linear Algebra?

Linear Algebra is...

The study of **vector spaces**, their **structure**, and the **linear transformations** that *map* one vector space to another.

- We've briefly discussed vectors and vector spaces (the set/collection of all vectors).
- Notation:  $\vec{v}$  a vector.  $V$  the vector space that collects all vectors. We can write  $\vec{v} \in V$ .
- The structure of  $V$  is easy to describe:
  - "closure under addition": if  $\vec{v}, \vec{w} \in V$ , then  $\vec{v} + \vec{w} \in V$
  - "closure under scalar multiplication:" if  $\vec{v}, \vec{w} \in V$ , and  $a, b \in \mathbb{R}$  are arbitrary, then  $a\vec{v} + b\vec{w} \in V$
- The second bullet is what "linear structure" means in an abstract sense.

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# What is Linear Algebra?

Linear Algebra is...

The study of **vector spaces**, their **structure**, and the **linear transformations** that *map* one vector space to another.

- The other major goal, once we understand what vector spaces are (and have studied many examples), is to study **maps** (or functions) **between two vector spaces**.
- Notation:  $L : V \rightarrow W$ . If  $\vec{v} \in V$ , then  $T(\vec{v}) \in W$
- $L$  because we want to study “linear transformations”
- The structure of  $L$  is easy to describe:
  - “additive structure:” if  $\vec{v}, \vec{w} \in V$ , then  $T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w})$
  - “multiplicative structure:” if  $\vec{v} \in V$  and  $a \in \mathbb{R}$ , then  $T(a\vec{v}) = aT(\vec{v})$

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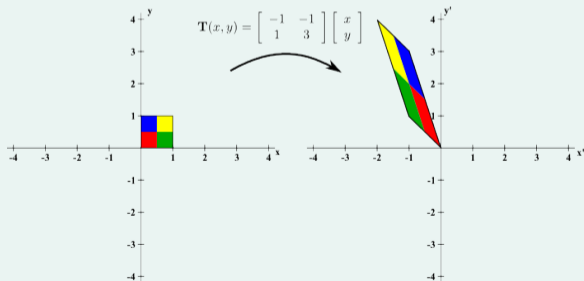
Elimination

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# What is Linear Algebra?

- Example in 1D:  $L(x) = 2x$ . This is a linear map from  $V = \mathbb{R}$  to  $W = \mathbb{R}$ .
  - $L(x+y) = 2(x+y) = 2x+2y = L(x)+L(y)$
  - $L(ax) = 2(ax) = a(2x) = aL(x)$
- Example in 2D:  $L(\langle x, y \rangle) = \langle -y, x \rangle$ . This is a linear map from  $V = \mathbb{R}^2$  to  $W = \mathbb{R}^2$  (from 2D plane to another 2D plane)



# What is Linear Algebra?

Linear Algebra is...

The study of **vector spaces**, their **structure**, and the **linear transformations** that *map* one vector space to another.

There's so much more to this story!

- Add more structure: **inner-products** (measure **length** of vectors and angles). Can do “geometry” on abstract vector spaces.
- & so much more!

# Feet back on the ground!

Linear Algebra is...

The study of **vector spaces**, their **structure**, and the **linear transformations** that *map* one vector space to another.

Our story begins with the most important vector spaces:  $\mathbb{R}^n$ :

- $\vec{v} \in \mathbb{R}^n$  is a list of  $n$ -tuples:

$$\vec{v} = \langle v_1, v_2, v_3, \dots, v_n \rangle \quad \text{or} \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \vdots \\ v_n \end{bmatrix}$$

Let's begin our journey together :-)